

Tobermory High School Rich Task

Design a Structure'

The pupils presented their learning in this task on the afternoon of the 18th of April when they assembled in the local community hall and working in groups presented to the audience and invited guests their conclusions on structures designed for the Tobermory waterfront or the Aros park



Each group of pupils had spent time in the Design and Technology, Geography, Maths and computing departments learning and discussing all aspects of design, materials, site, environment, weather, community needs, access, etc,etc, then used their skills in computing to produce a power point presentation of their group learning to initiate the discussion on the afternoon of the presentation.

A team of invited 'dragons', drawn from the harbour and Aros park representatives, local interests and staff, then asked questions of the groups to further draw out their investigation and learning.



The pupils had made models of their proposed development in the Design and Technology department and these were on display and used in the presentation, along with information boards covered in material gathered in the course of the task.

It was clear from the presentation of learning by the pupils that extensive work on the nature of the task and the purpose of each proposed structure had been done in the different departments. The quality of the presentations, both in terms of the use of power point and the use of language and delivery was a compliment to the strong cooperative work undertaken by the pupils.